



Animals

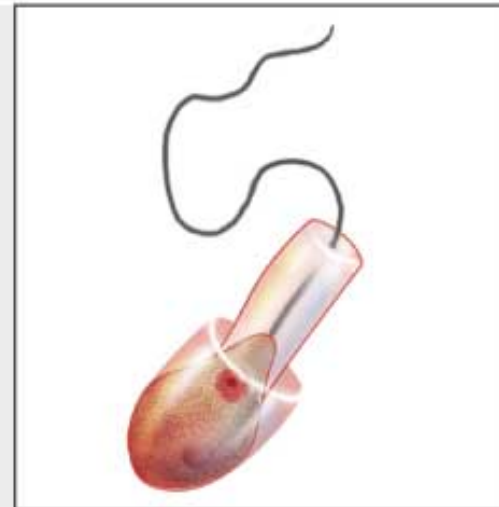
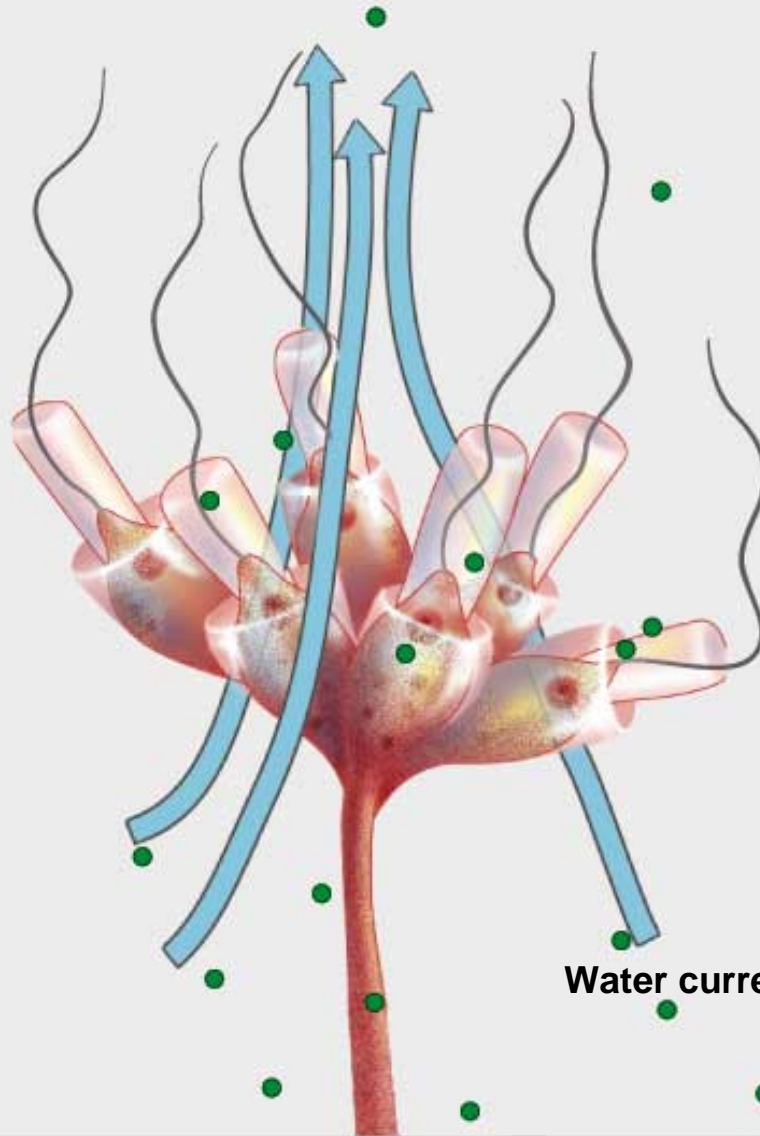
What are animals?



Evolutionary origins

- Animals appear in fossil record 580 mya
- Sponges first animals to appear
 - Feeding cells of some sponges very similar to protists called choanoflagellates (ancestor related to these protists)
 - Both groups sessile
 - Both have flagellum to create water currents
 - Both suspension feeders

Choanoflagellate (a protist)

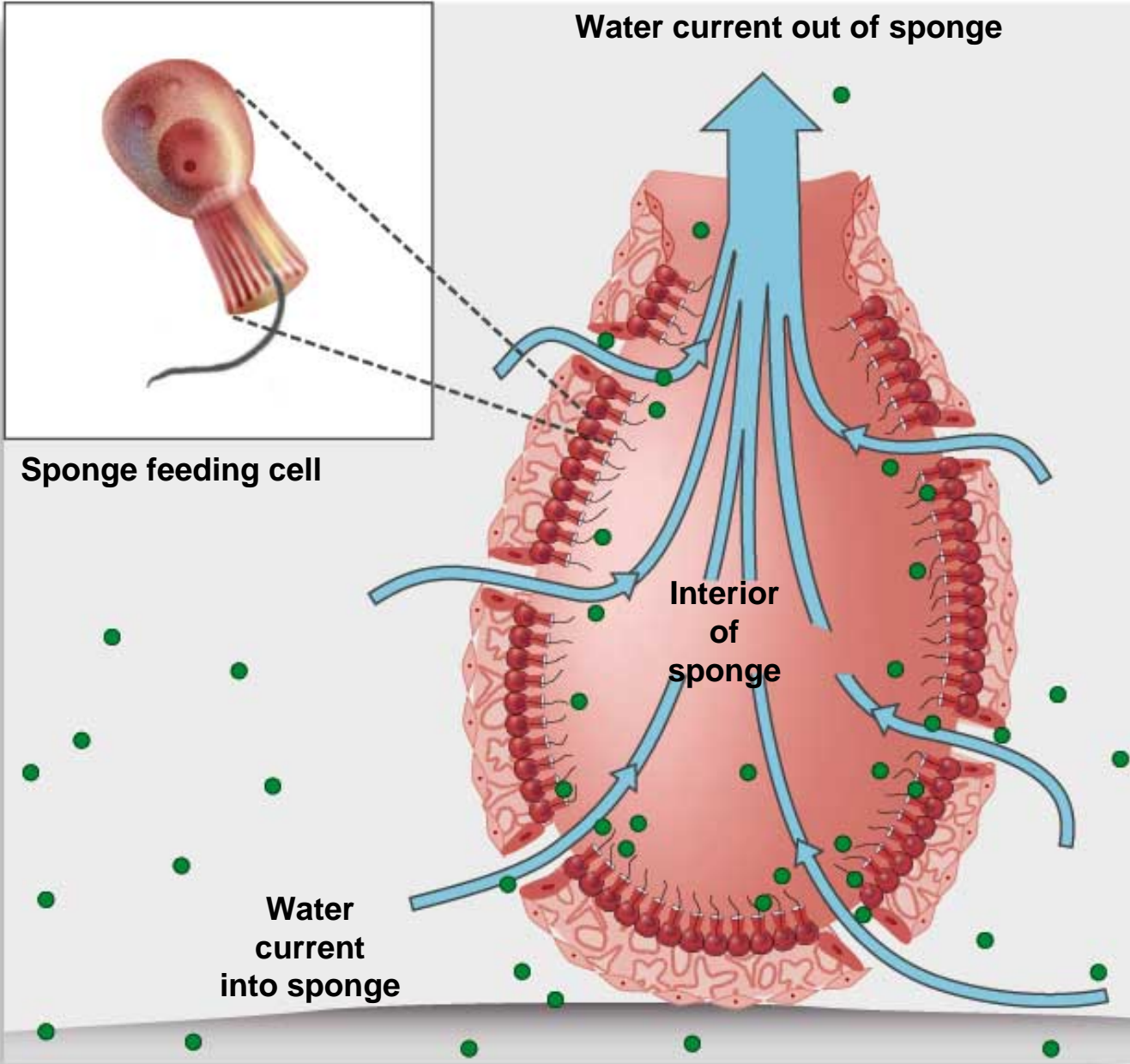


Choanoflagellate cell

Food particles

Water current

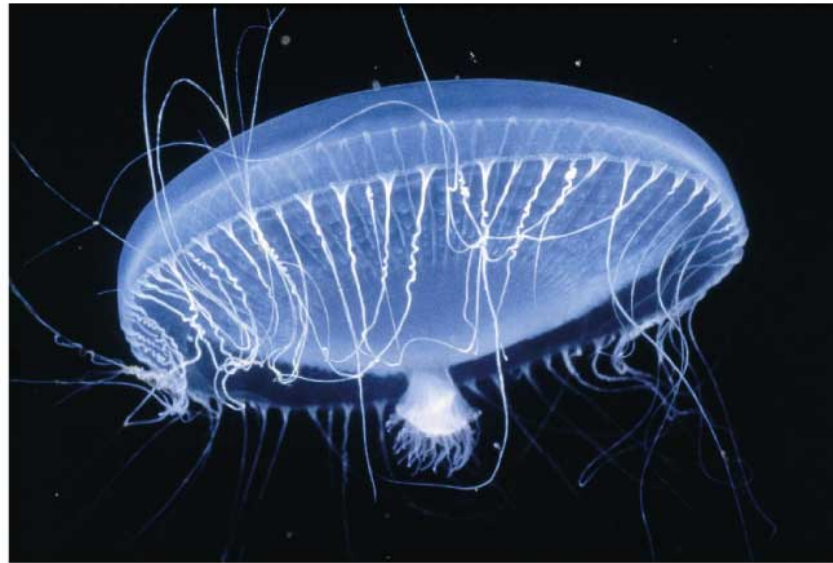
Sponge (an animal)



Organization

- Diploid
- Multicellular
- Complex architecture: body symmetry, organs, tissues, communication systems
- Evolution of a body plan featuring either radial (Cnidaria and Ctenophora) or bilateral symmetry (all other phyla)
 - Bilateral symmetry led to many diverse ways of moving to find food: tunneling, walking, swimming, crawling, creeping, running
- Range in size from microscopic (flatworms, rotifers) to 30.6 m (blue whales)

Cnidaria



Ctenophora



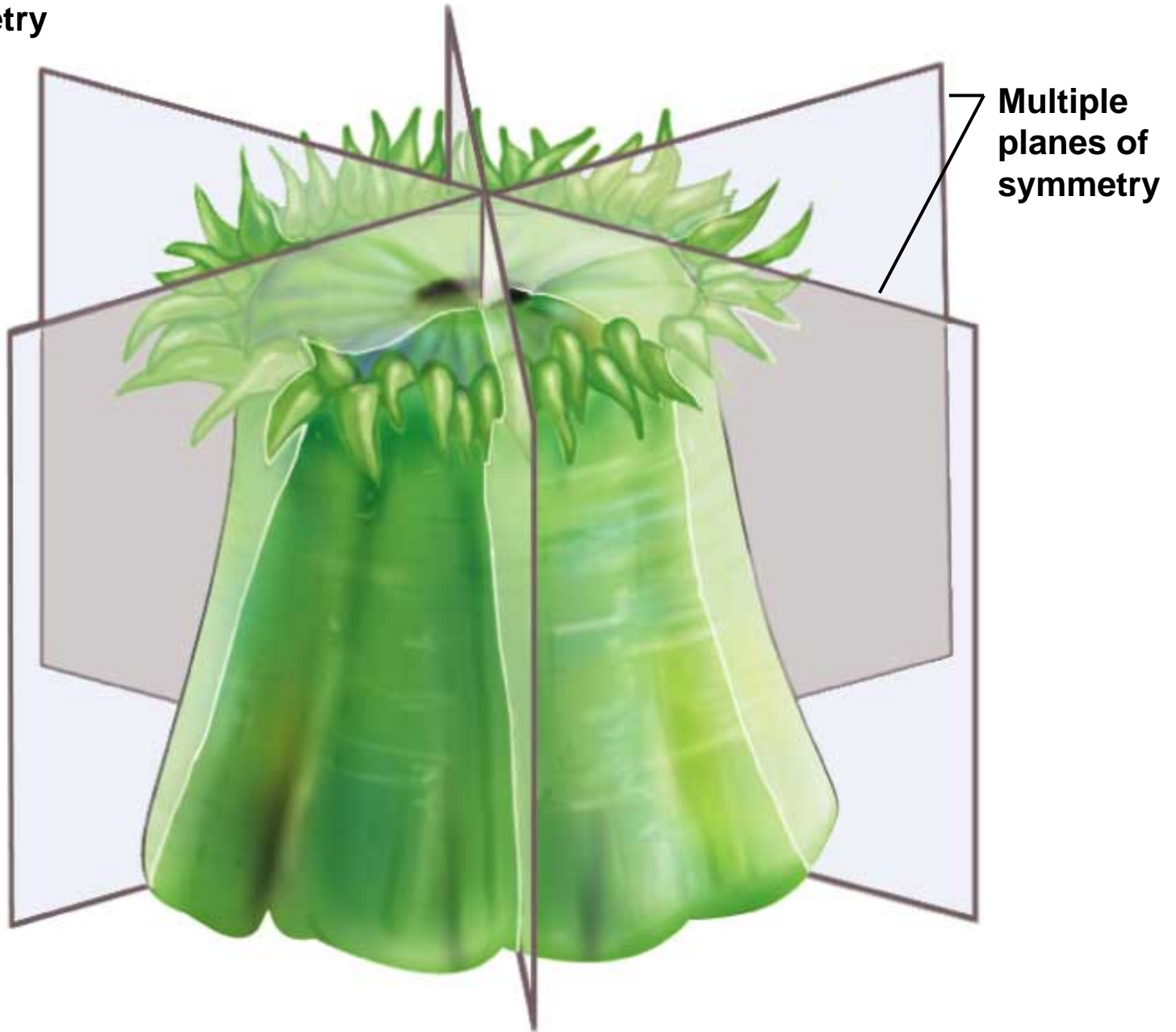
Asymmetry



No plane of symmetry

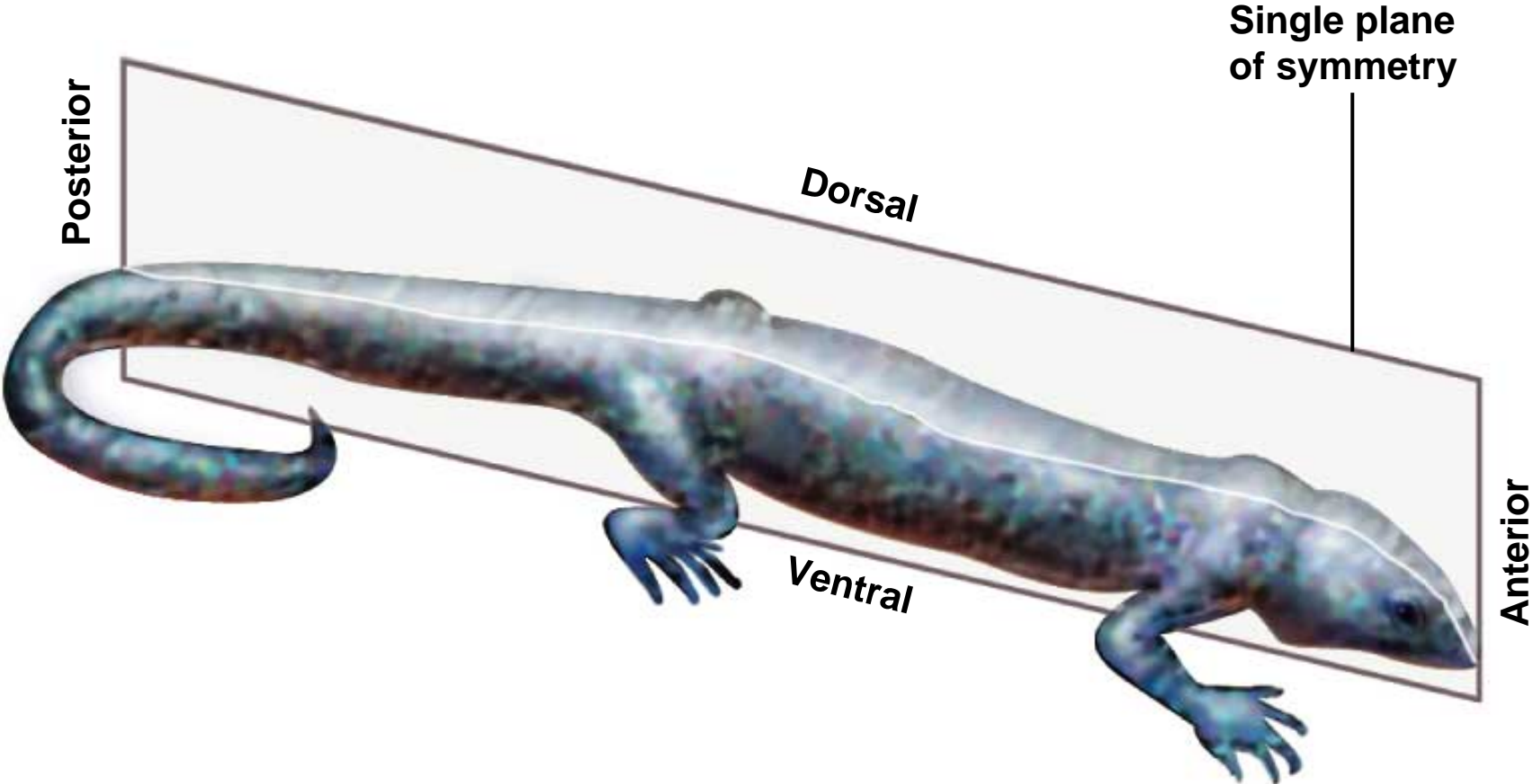
Sponge

Radial symmetry



**Sea
anemone**

Bilateral symmetry



Lizard

Homeostasis

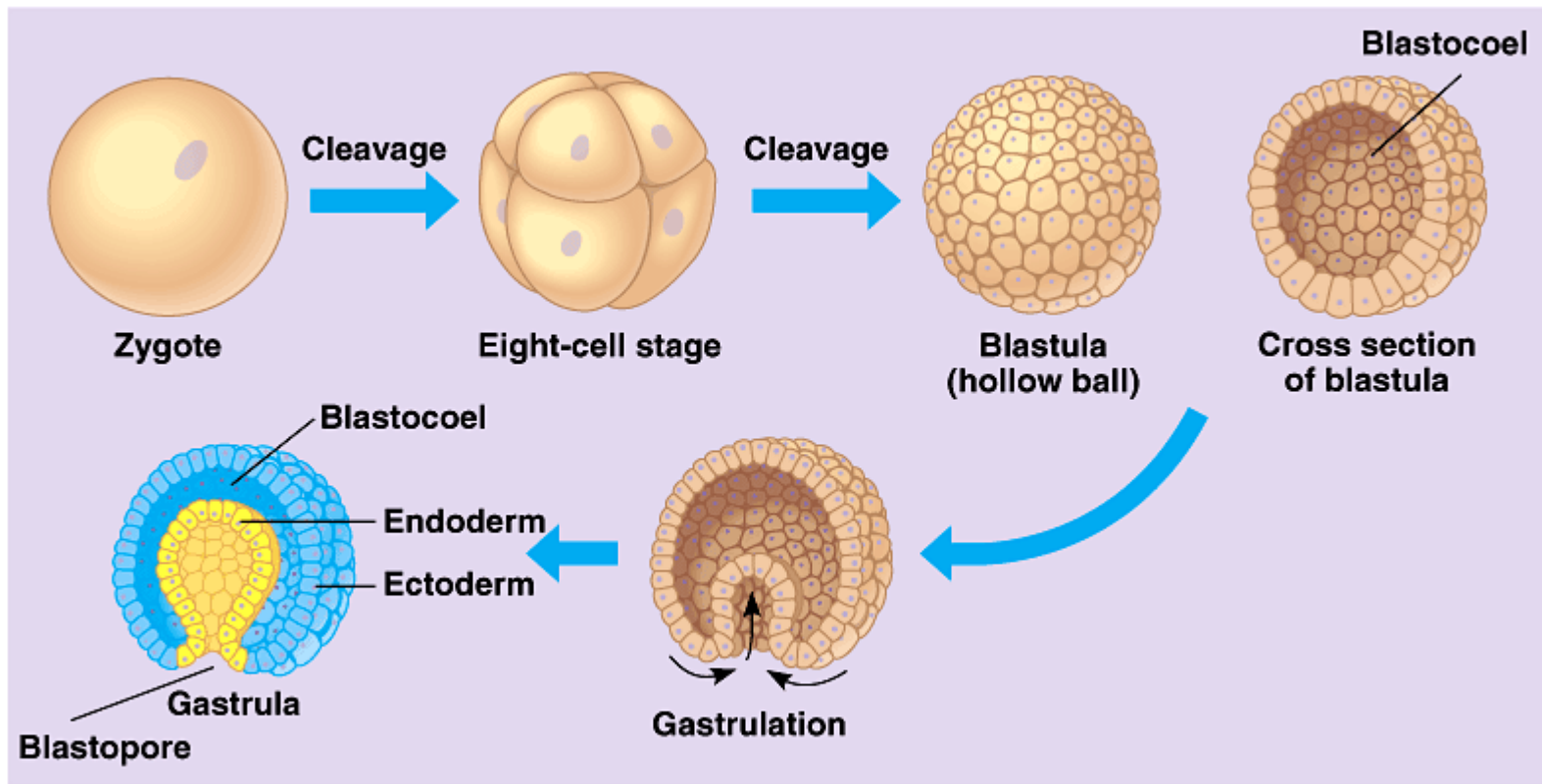
- **Animals have evolved different strategies for active movement**
- Lack cell wall; multicellular bodies are held together by structural proteins (mainly collagen); they also have intercellular junctions composed of other structural proteins
- Presence of nervous and muscle tissue (except Parazoans: sponges) responsible for impulse conduction and movement
- Consequence of bilateral symmetry: cephalization. This provides concentration of sensory equipment on anterior end
- Body cavity to protect from internal injuries; allows organs to grow and be independent of outer body surface

Reproduction and Heredity

- Most reproduce sexually
- In most species, small flagellated sperm (male gamete) fertilizes larger nonmotile egg (female gamete) to form diploid cycle.
- Gametes haploid

Growth and development

- Zygote undergoes cleavage (succession of mitotic cell divisions)
- Cleavage leads to formation of blastula
- Gastrulation occurs afterwards (rearrangement of embryo where one end of embryo folds inward, expands and fills blastocoel) and results in formation of gastrula
 - Produces layers of embryonic tissue: ectoderm gives rise to skin and nervous system, endoderm gives rise to digestive tract or gut; in some animals, mesoderm gives rise to internal structures: bone, circulatory system, muscle tissue
- Some animals develop directly into adults through transient stages of maturation
- Many animals include a larval stage (sexually immature form) in their life cycle; it engages in metamorphosis to transform animal into adult
- Animals have *Hox* genes to regulate development

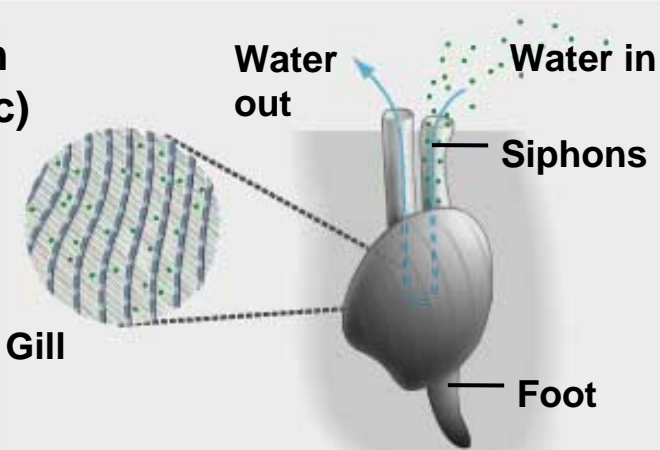


Metabolism

- Animals are heterotrophic eukaryotes. They obtain energy and carbon sources by ingesting other organisms or organic material in decomposition
- Diverse ways to engage in ingestion
 - Suspension feeders: Filter food particles suspended in water. Examples: molluscs, arthropods, chordates
 - Deposit feeders: Eat their way through substrate. E.g. worms, molluscs, insects, hagfish
 - Herbivores: Plant tissue eaters. Correlation between mouthparts and type of tissue harvested. Examples: molluscs, insects, birds, horses, cows
 - Predators: Eat moving prey (other than plants). Two strategies: sit and wait (spiders, corals, sea anemones) and stalkers (wolves, sharks)
 - Parasites: Smaller than hosts, do not always kill them. Endoparasites (tapeworm); Ectoparasites (lice)

Suspension Feeders

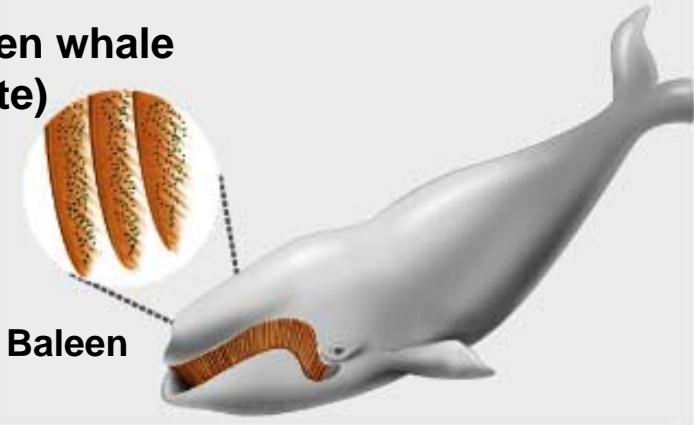
(a) Clam (mollusc)



(b) Krill (arthropod)



(c) Baleen whale (chordate)



DEPOSIT FEEDERS

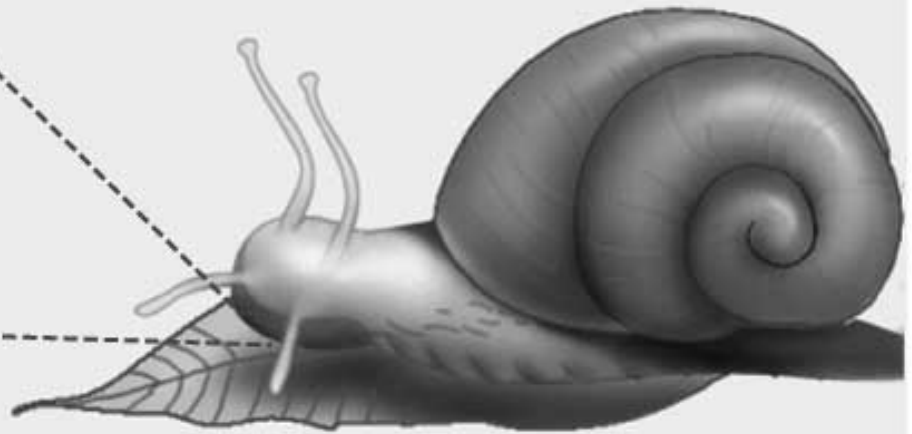
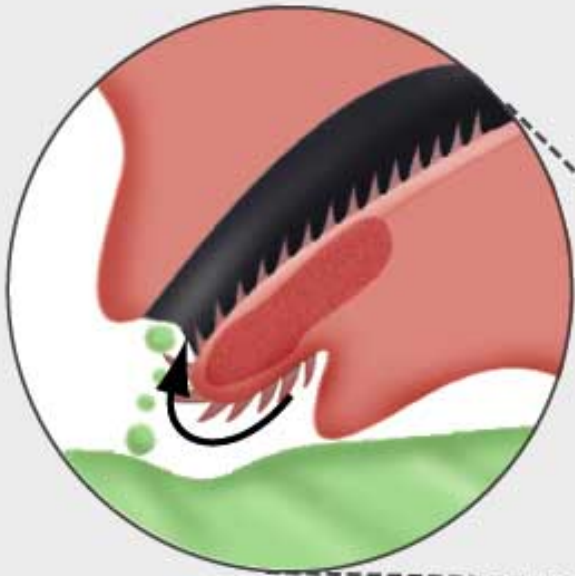
**Earthworm
(annelid)**



**Insect larvae
(arthropods)**

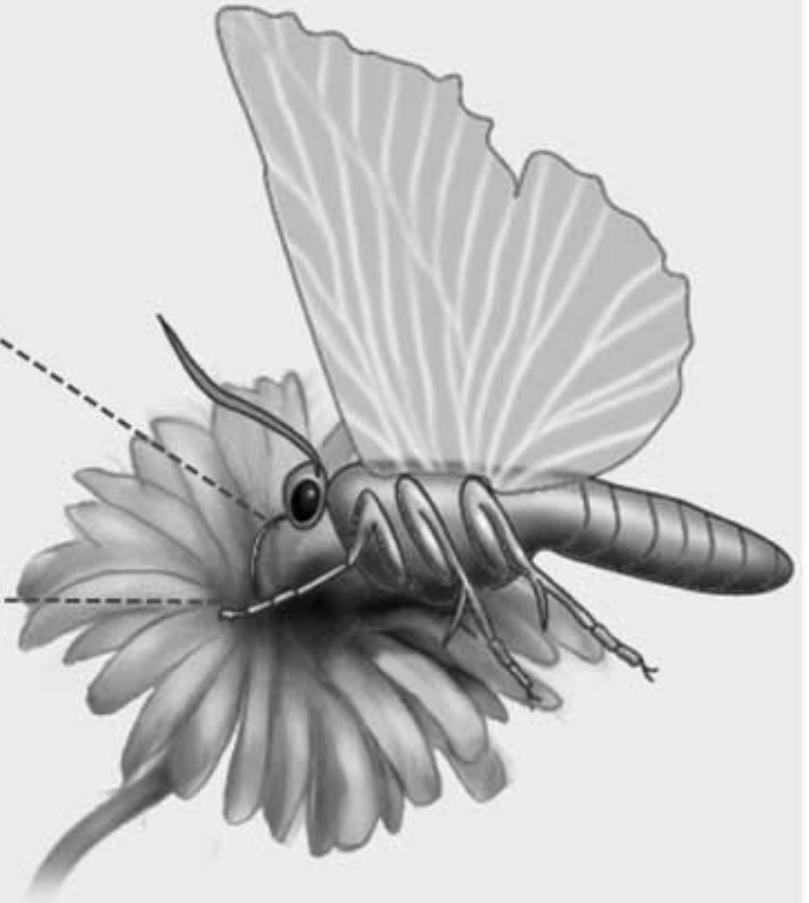
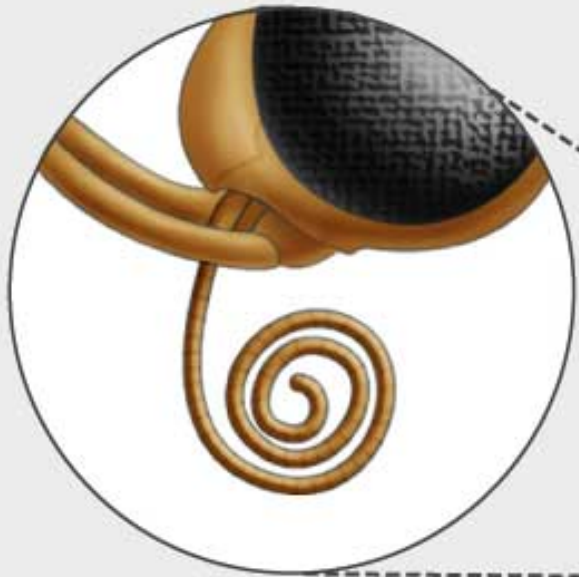


Snail (mollusc)



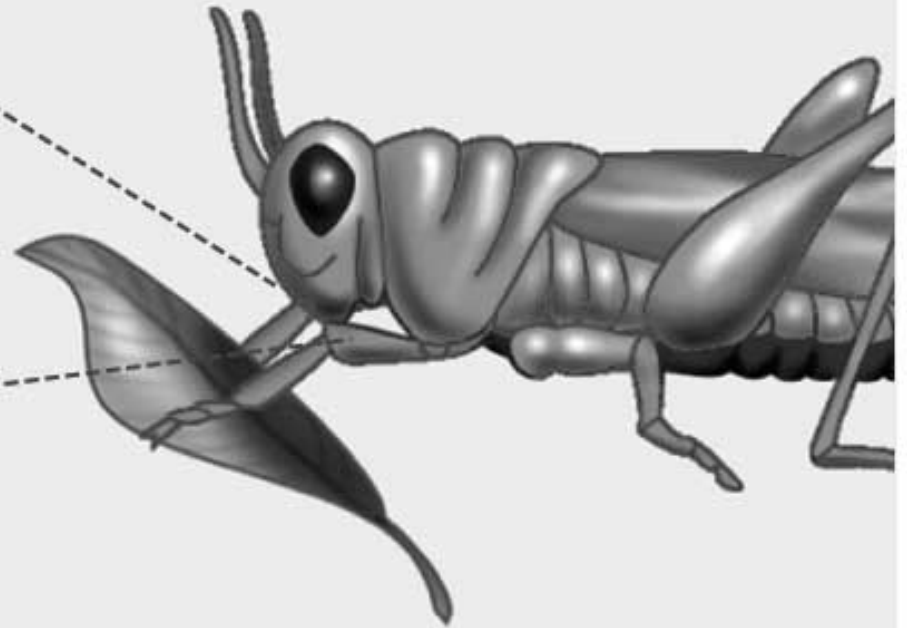
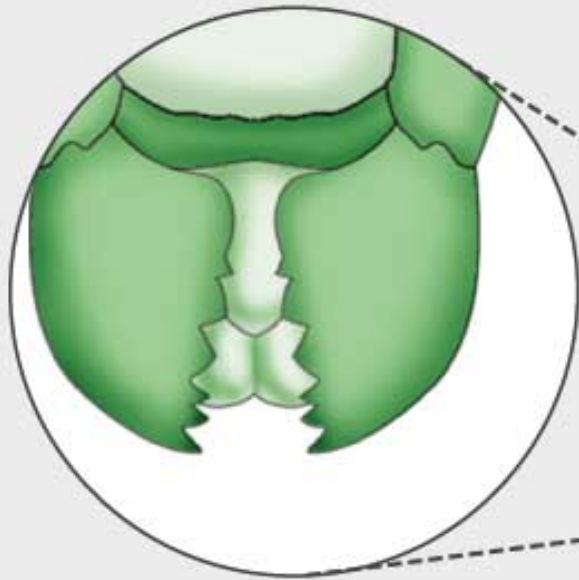
Radula scrapes

Moth (arthropod)



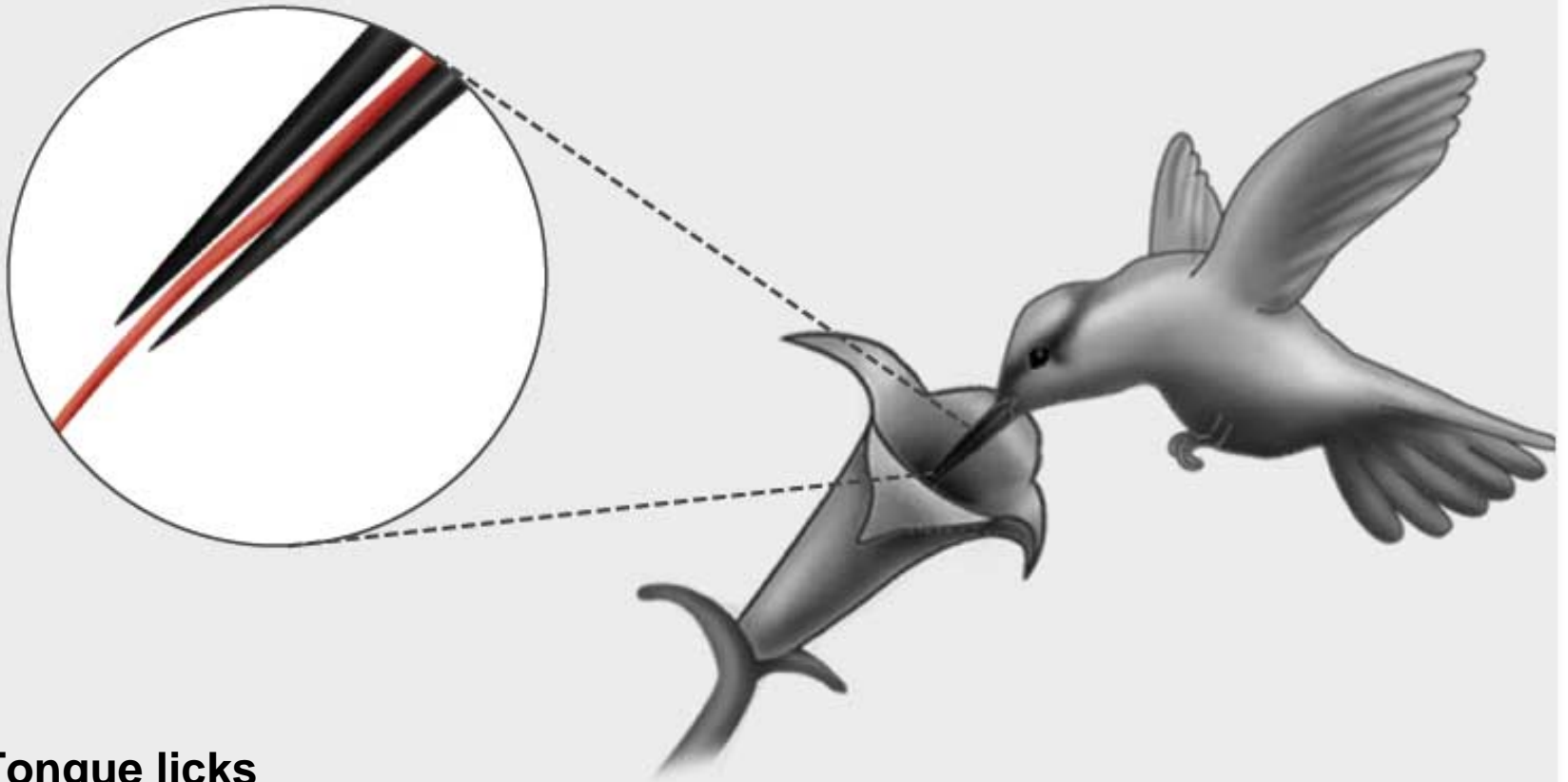
Proboscis sucks

Grasshopper (arthropod)



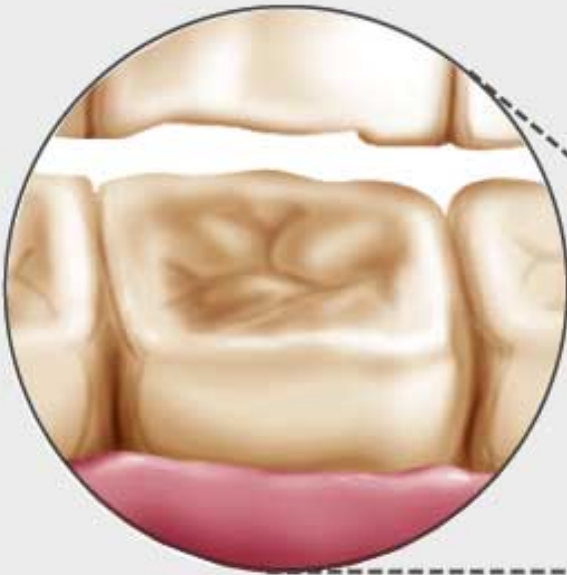
Mandibles chew

Hummingbird (chordate)



Tongue licks

Horse (chordate)

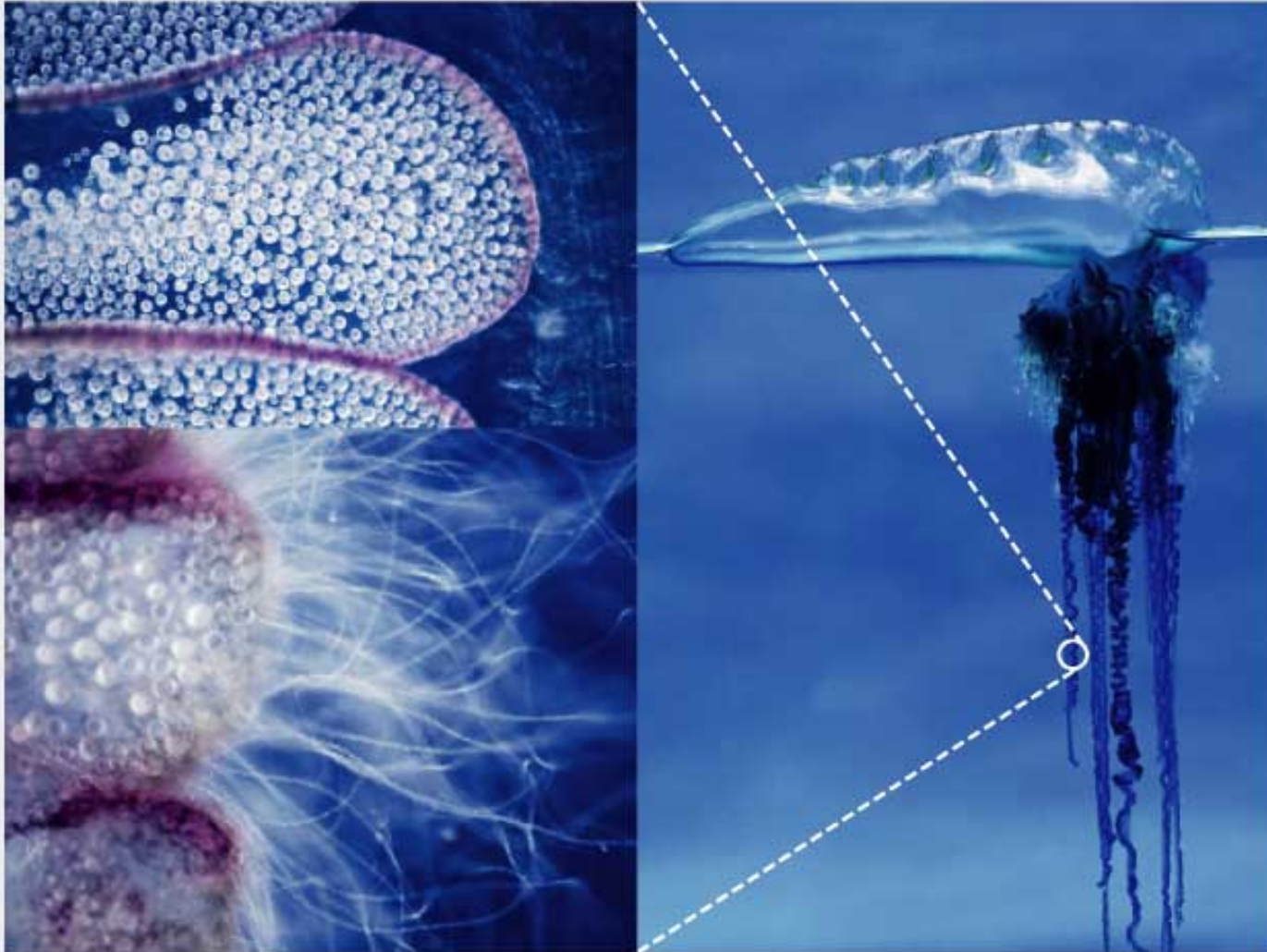


Molars crush

Spider (arthropod)



Portuguese man-of-war (Cnidaria)

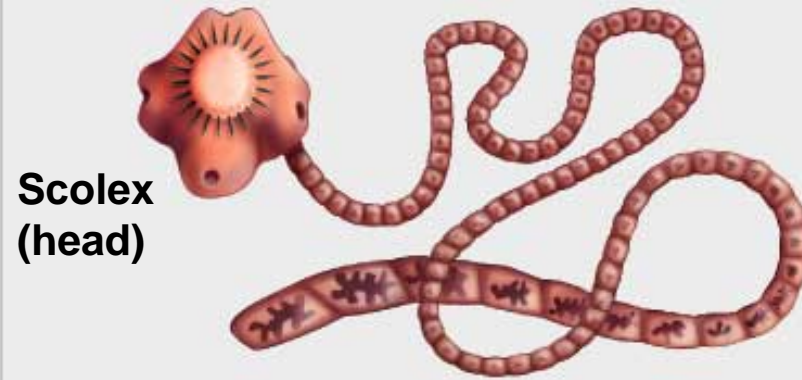


Wolf (chordate)



PARASITES

Tapeworm (Platyhelminthes)



Louse (arthropod)



Ecology

- Over 1.2 million species have been described
- Diversification in animals was triggered by diversification in methods of feeding and moving (hence diversification in habitat use)
- Animals inhabit nearly all environments on Earth; but most phyla consist of aquatic species. Oceans home to greatest number of animal phyla. Only vertebrates and arthropods are highly diverse in and adapted to terrestrial habitats
- Predation, competition, mutualism

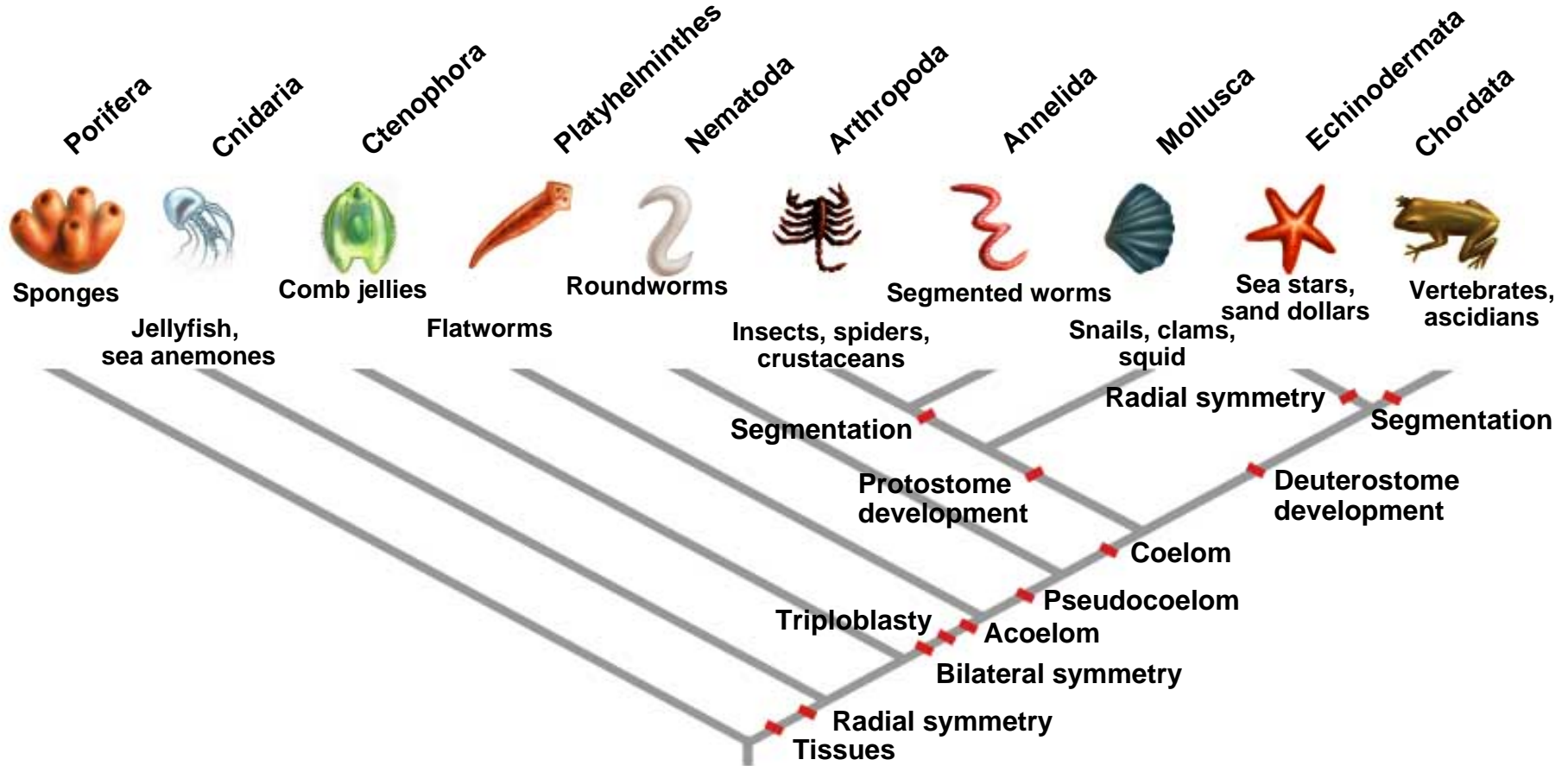
Adaptation

- Diploid genome allows them to wind stand deleterious mutations
- Hox genes allow evolution of complex structures

Importance

- Food
- Diseases
- Top of the food web; basically consumers of organic material
- Environmental pollution and degradation (humans)

Phylogeny of animals based on morphology



Phylogeny of animals based on rRNA sequences

